



GamePower7 Company

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Arabic Rappelz League continued for the third month.

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Crowned by the huge success and with high demand, Arabic Rappelz league started its 3rd month with competitive battalions and players.

The series of important matches which considered as the most exciting in MMO games gathered Arabs players all around the global. Meanwhile, the significant Number of players was split over two official Aarghuth and Dragon Servers.

The main goal of participants is to achieve largest possible number of points during the competition. At the time that winner will obtain 3 points, and tied battalions will get one point for each. Battalion's chief commander or one of his two deputies will nominate Names of fighting knights by whispering directly to the Game Master (GM). Absence of those leaders will return back to all battalion with loses.

*** To be continued****



The game team handles weekly harvest of this challenging competition via news Published on game's forum. The up to date ranking process helps battalions to draw specific plans depending on the total counting of points which collected by other players, levels, and achievements . Meanwhile, players all over the world have the privilege of watching all confrontations directly through broadcasting link with live commentary of Game Master (GM). This voice over feature adds special flavor and uniqueness to Arabic's league.

Arabic Rappelz was ranked as 1st Arab massively multiplayer online game (MMO) it was published in 2008 by Game Power7 Co. The game is quickly distinguished by high graphics and sound effects rather than wild online community.

Game Power7 Company is considered as the first developer and publisher of mobile and online games in the MENA region.

Play -for –free: <http://rappelz.gamepower7.com/registeruser/>

Video: http://www.youtube.com/watch?v=i_vRSddR1mo

Facebook: <https://www.facebook.com/ArabicRappelzPage>

Twitter: <https://twitter.com/arabicrappelz>

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About the company:

Game Power 7 was founded in 2007 as the first leading Arabic company in the field of online and mobile gaming.

As a part of the media group Spacetoon International, Game Power 7 presented innovative products based on localizing games from different cultures to fit the Arabic culture, values and traditions.



Relying on Arab talents, the company released a variety of exceptional games, the most popular one was Arabic Rapplez launched in 2008 as the 1st Arabic 3D online game. The game population exceeds one million players.

Game Power 7 has operation centers in three Arab countries with the headquarters in Dubai Media City. As part of the company's dedication to managing the community of Arab gamers, the company uniquely formed a Community Management QA team and a Culturalization and Cultural Content team.

Game Power7 has created a network of international business relations, that in-turn made the Middle East a magnet for world-class game developers. The company also supports many social programs for youth and local communities.